



D&D Session Notes

Checklist

Keep this sheet at the table as your reminder guide. As you play, glance at it during pauses or downtimes and **check off** items you've written in your **actual** notes.

You don't need to write ON this sheet, it's just your list to remember what matters.
Print extras and share with your party!

QUEST & OBJECTIVES

- ☐ What is your party trying to accomplish?
- ☐ Who asked you to do this?
- ☐ Why does it matter?
- ☐ Where are you headed?
- ☐ Any deadlines or time-sensitive stuff?

LOOT & ITEMS

- ☐ What did you find/buy/steal?
- ☐ Where did it come from?
- ☐ Anything weird/magical about it?
- ☐ Who's carrying it?
- ☐ Gold earned or spent

NAMES | People & Places

- ☐ NPC(s) you met (those names **will** come back to haunt you)
- ☐ Their role(s)/job(s)/connection(s)
- ☐ Where you found them
- ☐ Towns/cities/locations visited
- ☐ Shops, taverns, or buildings that matter

COMBAT NOTES

- ☐ Major enemies faced
- ☐ Their weaknesses/resistances
- ☐ Battle locations
- ☐ Initiative order (if your session ends before combat does)

REMEMBER

Not everything needs to be written down, just the stuff that'll matter later