



D&D Session Notes

Checklist



Keep this sheet at the table as your reminder guide. As you play, glance at it during pauses or downtimes and **check off** items you've written in your **actual** notes.

You don't need to write **ON** this sheet, it's just your list to remember what matters.
Print extras and share with your party!



QUEST & OBJECTIVES

- What is your party trying to accomplish?
- Who asked you to do this?
- Why does it matter?
- Where are you headed?
- Any deadlines or time-sensitive stuff?



NAMES | People & Places

- NPC(s) you met (those names **will** come back to haunt you)
- Their role(s)/job(s)/connection(s)
- Where you found them
- Towns/cities/locations visited
- Shops, taverns, or buildings that matter



LOOT & ITEMS

- What did you find/buy/steal?
- Where did it come from?
- Anything weird/magical about it?
- Who's carrying it?
- Gold earned or spent



COMBAT NOTES

- Major enemies faced
- Their weaknesses/resistances
- Battle locations
- Initiative order (if your session ends before combat does)



REMEMBER

 Not everything needs to be written down, just the stuff that'll matter later

